



## What's been happening?

**At Trevithick:** Reception have enjoyed using the iPads this term, completing maths tasks.

Year 1 have started coding to be able to make their own games! They have also been looking at how to stay safe online by telling an adult if they get a funny feeling in their tummy when they're on websites they're not sure about.



Year 2 have been coding with Scratch Jr and creating algorithms. They have also been exploring Google Expeditions and using VR to look at dinosaur skeletons and fossils.

Year 3 have been coding with scratch and have begun to learn a new coding language - Blockly - they have been completing challenges focusing on algorithms, debugging and loops.

Year 4 have been using Scratch to create animations, one where they controlled an electron to complete an electrical circuit and another teaching people about WW1.

Year 5 have been learning to code using Scratch, they have also been completing coding challenges using Blockly. They have looked at algorithms, debugging, loops and are beginning to touch on conditionals.



Year 6 participated in a Social Media Amnesty, they were encouraged to bring in their mobile devices and were given an online safety talk, discussing what happens when they share information online, the types of information they should not be sharing and the terms and conditions of apps such as Instagram and Snapchat.



Dragons have been using their iPads for learning maths, they have also used them when searching for minibeasts and investigating different leaf shapes as part of their topic. Here is a lovely photo taken by one of the

children.

**At St Issey:** The children have been focusing on learning their times tables using Times Table Rockstars and using Purple Mash.

## How to report an incident

If your child tells you or shows you something inappropriate that they have seen online please report it.

You can report it by visiting [www.ceop.police.uk/](http://www.ceop.police.uk/) or by clicking the button on our website. The website will guide you through how to make a report. Please make sure it is reported, as this could help prevent others from seeing it too.



## eCadets

### Gaming Challenge

The Gaming Challenge involved the eCadets teaching their classmates about the PEGI Rating system.

Many of the children had not heard of PEGI Ratings and the eCadets believe that it's really important that everyone understands what they are and why they are important.

PEGI Ratings are ratings given to games and apps. The ratings show who the game or app is appropriate for and what kind of content you can expect—whether it is scary, violent, etc. It's important to look at the PEGI ratings of games and apps before you allow your child to play them so that you know whether it is appropriate.



### Personal Profile Challenge

The Personal Profile Challenge asked the eCadets to explained what a personal profile was and the types of information they might contain.

We discussed profiles on Roblox, Minecraft, Fortnite, Instagram and TikTok. We listed the types of information you might be asked for and what information you should never provide.

The children were then asked to create their own personal profile, they were reminded that it is important to be as vague as possible and not give specific information. They were also told that they didn't have to provide all the information that was being asked for. For example they should never provide their phone number, or specific location. The children thought very carefully about the information they provided and were able to create some very safe personal profiles.

### Parent Photo Sharing Challenge

This is the last challenge of the year, the eCadets were asked to remind parents that they also need to be careful with the information they share on social media in order to help keep their children safe. The eCadets made a video, which was shared on Facebook, to help remind parents about how to share photos safely.

### Top Tips:

- Only ever post photos of yourself or your own child online
- When sharing photos don't put a caption mentioning your child's name or tagging them
- Ensure your photos are not shared publicly - check privacy settings
- Never include anything in the photo that can be used to identify your child or their location, e.g. school uniform
- Turn off your location services

### Thank you eCadets!

We would all like to thank the eCadets for all their hard work this year and for taking on the very important role. They have all been very sensible and have presented good, informative lessons about online safety.



In September we will be recruiting new Digital Ambassadors, the children will be taught how to confidently use the different software and apps we use in school as well as online safety, so they can help support their peers in lessons.

If your child is interested in computers, online safety and are confident that they can talk in front of their class then please encourage them to talk to their new teacher in September.

### Year 6 Social Media Amnesty

Just before half term we held a Year 6 Social Media Amnesty. Children have to be 13 before they are allowed social media accounts, however we are aware that many of our children are already using it. Our aim was to ensure that the children are using the apps as safely as possible and to try and help prepare the children for secondary school and using social media in the future. We also wanted to use it as a chance for the children to teach the adults about how they are using social media, what they enjoy doing online and to tell us about any apps or websites that they use that we might be able to use in school.



We began the morning with an online safety talk, the children watched some online safety videos which highlighted what information they should not be sharing as well as how easy it is for information to be shared and how it can quickly get out of control. We discussed privacy settings and reminded them about never sharing private information, but also to think really carefully about the photos they upload, the information they are sharing and who they are sharing it with.

We also looked at the terms and conditions of two very popular social media apps. The terms and conditions had been rewritten so that we could all understand them and highlighted what rights we have as users and also the rights of the companies.

The children were then allowed to use their own mobile devices to go online. Straight away the majority of the children decided to look at the privacy settings of the apps they use, making sure they were set to private and were as safe as possible. If they were unsure about how to do this we were able to guide each other to the settings and help make them private. Children then shared how they are using social media, the apps they use and what they enjoy doing with them. The staff were introduced to different games and apps.

After this session the Year 6s were asked to present to us any apps that they use that they believe could be used in school. There was a very good discussion and lots of very sensible suggestions about different apps that could be used in school. The apps are now being reviewed and any that are found to be useful will be added to the children's iPads.

We believe that the amnesty was very successful and will be looking to hold one again in the future.

### Coffee Morning with the Dragons

The IT team were invited to a coffee morning with the parents of the Dragons. We were able to share some online safety videos as well as the new Venture MAT Online Safety Booklet for Parents and Carers. Within the booklet it provides information about parental and privacy controls, social media and where to find help if they encounter an issue.

It also gave us the opportunity to introduce ourselves and we had a discussion about the children and how they use the internet and any issues that they might have come across.

We'd like to thank the parents for meeting with us and hope that the information we provided was helpful.

### VR and AR

These past couple of terms the children have been introduced to Virtual Reality and Augmented Reality using the pupil iPads. We have been using free apps such as Google Expeditions and Quiver.



These apps have allowed the children to visit places they wouldn't normally be able to go, from under oceans to see different sea creatures, to world famous museums to look at dinosaur skeletons! Google expeditions has also allowed year 4 to

take a trip back in time to the Vikings and see what life might have been like for them. The virtual reality has really helped children to understand these ideas better.

Quiver has been used by most of the school, this app uses augmented reality to bring drawings to life. Children are given colouring sheets which can feature anything from cars to sea creatures and lots more, they colour the pictures in, then the children can hold the iPad over their pictures and the app brings them to life. The children have loved interacting with their creations.



### Harry Potter: Wizards Unite

This is a new AR (augmented reality) app where 'Players join the Wizarding World of Harry Potter, exploring the real world around them to capture and contain threats to the secrecy of the magical realm.'

The game is free to play, however, there are many in-app purchases available. Children also need to be aware of their surroundings when playing the game outside as it is easy to become distracted and forget about roads and other obstacles in their path. The game requires a link to either a Facebook or Google account, which may raise concerns over privacy.

For more information please visit Common Sense Media: [www.common sense media.org/app-reviews/harry-potter-wizards-unite](http://www.common sense media.org/app-reviews/harry-potter-wizards-unite) Or visit NSPCC: [www.net-aware.org.uk/news/harry-potter-wizards-unite/](http://www.net-aware.org.uk/news/harry-potter-wizards-unite/)