

# Venture MAT online

February 2020

Issue 5



## What's been happening?

### **At Trevithick:**

**Reception** had an online safety session, they watched a video called 'Jessie and Friends' and learnt what to do if they ever see something that makes them feel funny in their tummy.

**Year 1** are writing their own digital story books with Purple Mash. They have also had a go at programming objects to move around different maps to complete challenges.



**Year 2** have been using Purple mash to label plants, and write about how seeds germinate. They have also explored Google Earth.

**Year 3** have learnt a lot about coding and how each variable needs exact instructions to ensure it functions correctly. They have also been learning to use Google slides to create presentations linked to their topic, as well as learning valuable typing skills and about different fonts and sizes.



**Year 4** have been working on a range of computing skills over the last term. They have become very savvy with scratch and can now programme their sprite with ease! They have also developed their research skills through our topics and then presented this in a Google Slides presentation, playing with fonts, backgrounds and images to create a clear and informative piece of work!

**Year 5** have been designing, debugging and creating their own computer games using scratch. They have linked these to their current topic of Medieval Britain and can't wait to play each others games. This followed on nicely from our recent Digital Citizenship lesson, where they learnt about how to play online games positively and safely.

**Year 6** have been continuing to explore online safety this term with a particular focus on online friendships and the benefits and risks associated with these. They have also been using the chrome books to support their own scientific research into smoking and its impact, to reveal how modern the Monarchy really is these days and to create some incredible topic homework!

**Dragons** have enjoyed using Google Maps to explore their environment. Children have practised using directional language, naming types of building and retracing their journey to school. They have been travelling and reflecting on the journey in a way that is not possible without computers. Great learning, Dragons!



### **At St Issey:**

**Gnomes Class** have learnt about digital citizenship, they have used Purple Mash to aid their fractions work in maths and



their materials work in Science. They have also been using Numbots and programming Beebots.



**Elves Class** have been using the chrome books for the Year 4s to practice Times Table Rockstars. They have also used the chrome books in Science lessons on Electricity, to look at safety in houses.

## Digital Ambassadors –Trevithick

This year we have selected two children from each KS2 class to be our Digital Ambassadors. These children will take on a similar role to the eCadets from the previous years, however they will also be extra helpers during computing lessons.

The children are all very enthusiastic and have already been learning how to use Google docs and slides, including some helpful tips and tricks. They will also be learning about other Google apps, Scratch and how to confidently use the iPads as well as how to fix simple problems that might arise during lessons.

The Digital Ambassadors will also be teaching Online Safety sessions to their classes. This term we have been teaching the children about live streaming and how to be as safe as possible while watching others or streaming themselves, this will also be part of Safer Internet Day—11th February. This year's theme is all about how you represent yourself online.

## Online Safety Survey

Last term we conducted an Online Safety Survey in TLA's KS2, this survey gives us an insight into the way the children are using the internet and their online safety knowledge. It also helps us identify potential issues and what information we need to make available to parents and staff.

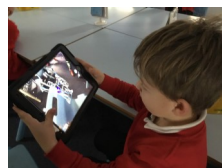


We had 228 pupils complete the survey from Years 3-6. From their answers we can see that over 56% of these children go online every day and 46% are online for over 2 hours a day. This number has increased over 10% from last year. It highlights to us just how important it is that our children are regularly taught online safety and that parents and staff are kept up to date with developments and changes.

## **What are the children doing online?**

The most popular activity our children do online is playing games. Over 88% spend some of their time online playing games. These games can range from apps which children play individually on tablets to playing games with people from all around the world over the internet. The most popular games the children are playing are: Roblox, Minecraft and Fortnite. For further guidance on these game please visit our school website:

[www.trevithick.cornwall.sch.uk/children/online-safety/](http://www.trevithick.cornwall.sch.uk/children/online-safety/)



When asked what games they like to play, many children named games that were age appropriate, however there were a few children who were playing games that are rated 18. This means that these children are being exposed to subjects, images and language that are not appropriate for their age.



Every game released is given a PEGI rating (Pan European Game Information) the rating gives an age rating as well as information about what you might encounter within the game. These ratings are very helpful when selecting games for your children to play. Another helpful website is [commonsensemedia.org](https://commonsensemedia.org) this website contains reviews and information about many games, films and YouTubers.



The other popular online activities were watching YouTube and Netflix. YouTube has been working hard recently on making it a safer platform for children, you can use parental controls and even the YouTube Kids app to make viewing safer. For more information please visit the school website where we have links to guides about YouTube.

You can also setup parental controls on a Netflix account, you can either setup a PIN to access shows/films with a maturity level or setup individual profiles, making sure your child only uses their profile when watching. For further information visit [help.netflix.com/en/node/264/gb](https://help.netflix.com/en/node/264/gb).

#### Which social networks are being used?



Despite all social networking sites having a minimum age of at least 13, many of our children are using them on a regular basis. The most popular sites being used are: YouTube, Tik Tok, Snapchat, Instagram, Twitch and Whatsapp (minimum age is 16). Advice on using these apps can be found on our website. The main points to remember when using social media are:

1. Regularly check the privacy and security settings, ensuring that only real life friends can see what you are doing.
2. Turn off Location services, make sure that people cannot find where you live/where you go.
3. Check before you post, make sure you check and double check everything you post online. Remember, once something is online it has to potential to stay online forever. People can screenshot your posts and share them without you even knowing.

This year, two new questions were added to the survey, the first question asked whether the children had ever made a video and posted it online, 35% answered yes.

The second question was whether they had ever held a Live Stream, nearly 20% answered yes. These are interesting results and suggest that we need to ensure parents and staff are aware of the potential risks and how to ensure children are as safe as possible when doing these activities.

Overall 95% of our children feel safe when they go online at home or at school, and the majority of our children know what to do and who they can talk to if something goes

wrong, this is really positive and we hope to build on this even further with regular digital citizenship lessons, Online Safety sessions, staff training as well as this newsletter.

#### Live Streaming

Live streaming is becoming more and more popular with the children, 20% of KS2 have recorded a live stream. We need to ensure that the children are aware of the risks and know how to be as safe as possible.

Live streaming or 'Going Live', is sharing a live video to an audience, just like live TV, there is no editing or censoring the live stream and all you need is a phone/tablet/webcam and a website/app that allows live streaming. There are lots of different apps that can be used for live streaming, including:

YouTube, Tik Tok, Instagram, Twitch, Mixer, Facebook and many more.



There are a number of risks when it comes to live streaming, both recording your own and watching others.

Some of the risks you might encounter when watching someone else's live stream are:

- You might see or hear something inappropriate. Remember anything can happen in a live video.
- You could start chatting to strangers. In the comments you will likely read comments from people you don't know and could end up talking to them. **Children should never except the invitation to a private chat.**
- Vloggers and YouTubers might be advertising products and encouraging you to buy them, children may not be aware that this is happening.
- You could be asked for money or donations, audiences can be encouraged to send money or gifts. This can become competitive with other viewers in order to get a thank you, or their name called out on the live stream.

There are many more risks when it comes to recording your own live stream. These are some of the risks:

- You might receive negative comments from people watching, this could have an affect on children's self esteem and confidence.
- You might accidentally give away personal information,
  - ◊ You might talk about it, the video is live and you could easily give away something private without realising it.
  - ◊ Clues might appear in the background of your video in photographs, etc.
- You could lose control of your live stream. Someone might record your live stream and share it with people you don't know, or post it to another platform. Remember once on the internet, it could be there forever.
- You might get carried away and do things without thinking them through carefully, when broadcasting live there is no time to stop and think. This could lead to risky behaviour.
- You might do or say something embarrassing, remember the video could remain online forever, potentially affecting any future career or relationships.

- You might get carried away looking for likes or viewers and do something silly. You could hurt yourself or someone else.
- You might be encouraged to do things you don't want to do—remember, no one can make you do something you don't want to do on the internet.
- You might talk to strangers - Do you know who is watching your live stream?

### Helpful Tips for Live Streaming

1. Talk to your child about their interests and what they like to do online, stay positive and encourage them to talk to you if they have any worries. Visit [www.saferinternet.org.uk/advice-centre/parents-and-carers/have-conversation](http://www.saferinternet.org.uk/advice-centre/parents-and-carers/have-conversation) for helpful conversation starters. For younger children, you can talk about the PANTS underwear rules from NSPCC. [www.nspcc.org.uk/keeping-children-safe/support-for-parents/underwear-rule/](http://www.nspcc.org.uk/keeping-children-safe/support-for-parents/underwear-rule/)
2. Make sure your child only live streams or makes videos in public spaces—living room, kitchen etc. So you can keep an eye on what is happening. Also make sure there is no personal information/pictures in the background of the recording.
3. Help them plan and practise what they want to say and do, having a plan will help keep the live stream on topic. [www.internetmatters.org/resources/live-streaming-vlogging-guide/](http://www.internetmatters.org/resources/live-streaming-vlogging-guide/)
4. Remind children to **NEVER** share personal or private information online.
5. Teach your child when to say no. They never have to do something online they don't want to do. Use the SMART rules ([www.childnet.com/young-people/primary/get-smart](http://www.childnet.com/young-people/primary/get-smart)) to remind children how to be safer online.
6. Check Privacy and location settings, make sure your child is only sharing their live streams with family and trusted friends.
7. Make sure you and your child know how to report someone and block them on the app/website they are using. This website has a handy guide [www.childnet.com/resources/how-to-make-a-report](http://www.childnet.com/resources/how-to-make-a-report)
8. Help build your child's resilience - Discuss with your child what they are good at, help build their confidence and self esteem. Explain that online 'fans', likes or views do not mean they are a good/bad person.

For further advice visit these websites:

[www.childnet.com/blog/staying-safe-online-whilest-livestreaming](http://www.childnet.com/blog/staying-safe-online-whilest-livestreaming)  
[www.thinkuknow.co.uk/parents/articles/what-is-live-streaming/](http://www.thinkuknow.co.uk/parents/articles/what-is-live-streaming/)  
[www.commonsensemedia.org/blog/parents-ultimate-guide-to-livestreaming](http://www.commonsensemedia.org/blog/parents-ultimate-guide-to-livestreaming)

### Google family Link App

If you are looking for a way to help manage your child's device and teach them good screen time habits then Google Family Link might be able to help. <https://families.google.com/familylink/>

Google Family link is an app that goes on both your child's device and your own. You can then use it to help monitor your child's screen time as well as your own! When your

child wants to download a new app or make a payment the app asks you for permission, allowing you to control what your child is able to access. The Family Link app ensures that safe search is used to filter content, which helps prevent them from accessing inappropriate material.



There are lots of very helpful features within Family Link. A particularly helpful feature is that you can set time limits on individual apps as well as lock the device over night, a new feature is that if a child is partway through doing something on an app and needs a few more minutes, you can now extend their time— this is called 'Bonus Time'. You can also use the Wind Down feature, which can help your child put the phone down ready for bed. It turns the screen greyscale and turns on 'Do Not Disturb' mode so they won't get any notifications, it also uses an amber light which helps reduce the affects of blue light exposure which can prevent them from sleeping. The final really helpful thing, is that you can use it to keep track of where your child is, using the location settings.

The best way of introducing the app is to talk to your child about it, maybe you could have a family discussion about screen time and what they like to use their devices for, or spend their time doing, it would also be a good chance for you as their parent to change your screen time habits! Have a trial over a weekly period, see what apps your child is using and how much time they are spending on them. Then you can negotiate time limits and adapt them so your child is involved in the use of the app.

For further advice and information use

[www.commonsensemedia.org/blog/how-to-use-googles-family-link-app](http://www.commonsensemedia.org/blog/how-to-use-googles-family-link-app)

### School Website

We have recently updated the schools' online safety pages, making them easier to navigate and we have included more up to date information.

### How to report an incident

If your child tells you or shows you something inappropriate that they have seen online please report it. It could help prevent this happening to someone else.

The first place it needs to be reported to is the APP/ Web-site/Game it happened on. [www.childnet.com/resources/how-to-make-a-report](http://www.childnet.com/resources/how-to-make-a-report)

If you are worried about online abuse or the way someone has been communicating online let CEOP know. You can report it by visiting [www.ceop.police.uk/](http://www.ceop.police.uk/) or by clicking the button on our website. The website will guide you through how to make a report.



For further advice visit the School's website or visit the [Childline](http://Childline) website or call 0800 1111

